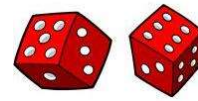
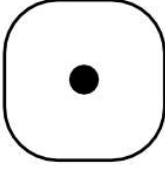
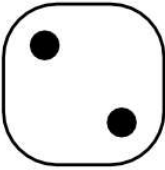








# Roll-a-Story!



Rolled #	Character	Setting	Problem
	a two-headed monster	inside a hidden cave	found an unlucky penny
	a fire-breathing dragon	at a farm	was chased by a tornado
	a beautiful princess	by a lake	got lost in space
	an ugly toad	in a hot desert	got separated from his/her friend
	a handsome knight	in a dark forest	ate a poisoned berry
	a grumpy bear	at a magical castle	lost his/her memory

**Directions:** Roll the dice THREE times, once for each column, to mix-and-match different story elements. Record each story element on the graphic organizer, along with any additional story ideas!